

4-KEY Capacitive Touch Module

BMK52M134 Arduino Library V1.0.1 Description

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Introduction

The Best Modules BMK52M134 is a 4-KEY capacitive touch module, which uses the I²C communication method. This document provides the description of the BMK52M134 Arduino Lib functions and how to install the Arduino Lib. The example demonstrates the function of obtaining the touch key value.

Arduino Lib Functions

| Arduino Lib Name: BMK52M134 | | M134 | Lib Version: V1.0.1 | | |
|-------------------------------|-----------------|--|--|--|--|
| Constructors & Initialisation | | | | | |
| | BMK52M134(u | int8_t intPin, TwoWire *thewir | e=&Wire) | | |
| | Description | Constructor | | | |
| 1 | Parameter | intPin: INT pin, connect to the INT pin of the module *theWire: Select the I ² C interface | | | |
| | Return Value | | _ | | |
| | Note | | | | |
| | void begin(uint | 8_t i2c_addr=BMK52M134_A | DDRESS) | | |
| | Description | Module initialisation | | | |
| 2 | Parameter | i2c_addr: I ² C address, 0x71 | | | |
| | Return Value | void | | | |
| | Note | | _ | | |
| | | Performan | ce Functions | | |
| | uint8_t getINT(|) | | | |
| | Description | Obtain the INT pin level | | | |
| | Parameter | | _ | | |
| 3 | Return Value | INT pin level: 0: Low level, touch action 1: High level, no touch act | occurs | | |
| | Note | | _ | | |
| | uint8 t getNum | iber() | | | |
| | Description | Obtain the cascade module r | number | | |
| 4 | Parameter | | _ | | |
| | Return Value | Cascade module number | | | |
| | Note | | _ | | |
| | void getKeyVal | ueArray(uint8_t key_value[]) | | | |
| | Description | Obtain the key status of all c | ascade modules | | |
| 5 | Parameter | key_value[]: The key state of key_value[0]: Store the ke KEY1~KEY4) Bit=0: No key is pressed Bit=1: A key is pressed key_value[N-1]: Store the KEY1~KEY4) Bit=0: No key is pressed Bit=1: A key is pressed | the ID=1~N modules y value of the ID=1 modules (Bit0~Bit3 corresponds to t key value of the ID=N module (Bit0~Bit3 corresponds to | | |
| | Return Value | void | | | |
| | Note | ID: Refer to the Multi-board 0 This function supports press | Cascade chapter of the user guide. ng multiple keys at the same time. | | |



| | uint8 t getKey\ | /alue() |
|----|-----------------|--|
| | Description | Obtain the key status |
| | Parameter | |
| 6 | Return Value | Key value ⁽¹⁾ |
| | Note | For example, if the ID=2 module KEY2 is pressed, the key value=6. This function does not support pressing multiple keys at the same time; If multiple keys are pressed at the same time, the most recently pressed key will be recognized. |
| | uint8_t getThre | sholdSingle(uint8_t sensor_number) |
| | Description | Obtain the key trigger threshold for the specified module |
| 7 | Parameter | sensor_number: Module ID |
| | Return Value | Key trigger threshold |
| | Note | ID: Refer to the Multi-board Cascade chapter of the user guide. |
| | uint8_t getSlee | pENSingle(uint8_t sensor_number) |
| | Description | Obtain the specified module sleep mode state |
| | Parameter | sensor_number: Module ID |
| 8 | Return Value | Sleep state: 0x00: Sleep disable 0x01: Sleep enable |
| | Note | ID: Refer to the Multi-board Cascade chapter of the user guide. |
| | | Parameter Configuration |
| | uint8_t setThre | sholdAll(uint8_t Threshold) |
| | Description | Set the key trigger threshold for all cascade modules |
| | Parameter | Threshold: Key trigger threshold, range: 10~64 |
| 9 | Return Value | Execution result: 0x00: Succeeded 0x40: Failed |
| | Note | _ |
| | uint8_t setThre | sholdSingle(uint8_t sensor_number, uint8_t Threshold) |
| | Description | Set the key trigger threshold for the specified module |
| 10 | Parameter | sensor_number: Module ID Threshold: Key trigger threshold, range: 10~64 |
| 10 | Return Value | Execution result: 0x00: Succeeded 0x40: Failed |
| | Note | ID: Refer to the Multi-board Cascade chapter of the user guide. |
| | uint8_t setSlee | pENAll(uint8_t sleepen) |
| | Description | Set the sleep mode state for all cascade modules |
| | Parameter | sleepen: 0x00: Sleep disable 0x01: Sleep enable |
| 11 | Return Value | Execution result: 0x00: Command sent successful 0x40: Checksum wrong 0x80: Instruction is not supported 0xA0: Cascade slaves do not respond |
| | Note | The module will automatically enter sleep state when no touch action occurs for 8s. |



| | uint8_t setSlee | pENSingle(uint8_t sensor_number, uint8_t sleepen) |
|----|-----------------|--|
| | Description | Set the sleep state for the specified module |
| 12 | Parameter | sensor_number: Module ID sleepen: 0x00: Sleep disable 0x01: Sleep enable |
| | Return Value | Execution result: 0x00: Command sent successful 0x40: Checksum wrong 0x80: Instruction is not supported 0xA0: Cascade slaves do not respond |
| | Note | ID: Refer to the Multi-board Cascade chapter of the user guide. The module will auto- matically enter sleep state when no touch action occurs for 8s. |





Arduino Lib Download and Installation

BMK52M134 Library: Refer to the following two methods to install the BMK52M134 Arduino Library.

Method 1: Search for installation

Arduino IDE→Sketch→Include Library→Manage Libraries...→Search BMK52M134→Install

| · | | |
|-----------|--------------------------------------|---|
| File Edit | Sketch Tools Help | |
| | Verify/Compile Ctrl+R | |
| | Upload Ctrl+U | |
| | Upload Using Programmer Ctrl+Shift+U | A DECISION OF A DECISIONO OF A DECIS |
| 6, *** | Export compiled Binary Ctrl+Alt+S | |
| 71.1 | Show Sketch Folder Ctrl+K | n . 1.000 |
| 1000 | Include Library | Δ |
| | Add File | Manage Libraries Ctrl+Shift+I |
| | Man the c | Add .ZIP Library Method 1 |

Search for Installation Step 1

| 🚥 Library Manager | × |
|--|---|
| Type All V Topic All V BMK52M134 | |
| 1871 man Bray | ^ |
| 1: Next Mechanika Million Revent & Reventing Sensors, Revent for Andreas, COPRER and COPRE 107121 spraches, News (107) does (107) does (107) does (107) | |
| annual ad one address to ad traffic sport, anador chara d'Addre Mt. aget ad spitte of | |
| Version 1.0.1 | |

Search for Installation Step 2

Method 2: Download the .ZIP library before adding it

Download the Arduino example (BMK52M134 Library) under the DOCUMENTS menu from the Best Modules website (<u>https://www.bestmodulescorp.com/bmk52m134.html</u>)

| File Edit | Sketch Tools Help | |
|-----------|--------------------------------------|-------------------------------|
| | Verify/Compile Ctrl+R | |
| | Upload Ctrl+U | |
| - | Upload Using Programmer Ctrl+Shift+U | a second second second |
| | Export compiled Binary Ctrl+Alt+S | |
| | Show Sketch Folder Ctrl+K | Part of the second |
| | Include Library > | Δ |
| | Add File | Manage Libraries Ctrl+Shift+I |
| | | Add .ZIP Library |
| | | Arduino libraries Method 2 |



Arduino Example



Physical Connection Diagram (Single module)



Physical Connection Diagram (Cascade Module)



Example 1: BasicReading

Example implemented function: Obtain the key value of the module and display it on the serial monitor.

- 1. Open the example: Arduino IDE→File→Examples→Select Lib (BMK52M134)→Select example (BasicReading)
- 2. Example Description:
 - a. Create object & initialise module

```
#include <BMK52M134.h>
BMK52M134 sensor(2, &Wire); // Create object
uint8 t sumofmodules;
void setup()
{
  Serial.begin(9600);
                            // Configure the serial monitor
  sensor.begin();
                              // Module initialisation
  sumofmodules = sensor.getNumber();
  if (sumofmodules != 0)
  {
    Serial.print(sumofmodules);
    Serial.print(" modules are ");
    Serial.println("Connected!");
  }
  else
  {
    Serial.println("Not connected. Please check connections.");
  }
```

b. Obtain the key value and display it in the serial monitor

```
void loop()
{
    uint8_t key_value[5] = {0}; // An array that stores key values
    if (sensor.getINT() == 0)
    {
        sensor.getKeyValueArray(key_value);
        for (uint8_t i = 0; i < sumofmodules; i++)
        {
            Serial.print("Key_value_Module");
            Serial.print(i+1);
            Serial.print(": ");
            Serial.print(key_value[i], BIN);
            Serial.println(" ");
        }
        Serial.println();
    }
}</pre>
```



3. Open the serial monitor and set the baud rate to be 9600. The serial monitor will display as follows.

| 👳 COM13 | | | — | |
|-----------------------------|-------|-------------|------------------|--------------|
| | | | | Send |
| 3 modules are Conne | cted! | | | |
| Key_value_Modulel: | 10 | | | |
| Key_value_Module2: | 0 | | | |
| Key_value_Module3: | 0 | | | |
| | | | | |
| Key_value_Modulel: | 0 | | | |
| Key_value_Module2: | 10 | | | |
| Key_value_Module3: | 0 | | | |
| | | | | |
| Key_value_Module1: | 0 | | | |
| Key_value_Module2: | 0 | | | |
| Key_value_Module3: | 110 | | | |
| | | | | |
| Key_value_Module1: | 0 | | | |
| Key_value_Module2: | 10 | | | |
| Key_value_Module3: | 0 | | | |
| | | | | |
| Autoscroll 🗌 Show timestamp | N | Vewline 🗸 🗸 | 9600 baud \sim | Clear output |

Example 2: detectCurrentTouch

Example implemented function: Obtain the the pressed key serial number and display it on the serial monitor, if multiple modules are cascaded, the pressed key serial number will increase. For example, if the second module KEY1 is pressed, the key serial number will be 5, and so on.

- 1. Open the example: Arduino IDE→File→Examples→Select Lib (BMK52M134)→Select example (detectCurrentTouch)
- 2. Example Description:
 - a. Create object & initialise module

```
#include <BMK52M134.h>
BMK52M134 sensor(2, &Wire); // Create object
uint8 t sumofmodules;
void setup()
{
                        // Configure the serial monitor
  Serial.begin(9600);
  sensor.begin();
                            // Module initialisation
  sumofmodules = sensor.getNumber();
  if (sumofmodules !=0)
  {
    Serial.print(sumofmodules);
    Serial.print(" modules are ");
    Serial.println("Connected!");
  }
  else
  {
    Serial.println("Not connected. Please check connections.");
  }
```



b. Obtain the pressed key serial number and displays it on the serial monitor

```
void loop()
{
  static uint8_t key_number_last;
  static uint32_t time_out;
 if (sensor.getINT() == 0)
    time_out = millis();
    if (sensor.getKeyValue() != key number last)
      key number last = sensor.getKeyValue();
      Serial.print("Key number is ");
      Serial.print(sensor.getKeyValue());
      Serial.print(" ");
      Serial.println();
    }
  }
 else
  {
    if (millis() - time out > 200)
    {
      key_number_last = 0;
  }
```

3. Open the serial monitor and set the baud rate to be 9600. The serial monitor will display as follows.





Example 3: LongPress

Example implemented function: Use the function of pressing the key for a certain time and display it on the serial monitor

- 1. Open the example: Arduino IDE→File→Examples→Select Lib (BMK52M134)→Select example (LongPress)
- 2. Example Description:
 - a. Create object & initialise module

```
#include <BMK52M134.h>
BMK52M134 sensor(2, &Wire); // Create object
uint8 t sumofmodules;
void setup()
{
  Serial.begin(9600);
                           // Configure the serial monitor
  sensor.begin();
                            // Module initialisation
  sumofmodules = sensor.getNumber();
  if (sumofmodules == 1)
  {
    Serial.print(sumofmodules);
    Serial.print(" modules are ");
    Serial.println("Connected!");
  }
  else
  {
    Serial.println("Not connected. Please check connections.");
  }
```

b. Obtain the key value and long press time and display them in the serial monitor

```
void loop()
{
  static uint32 t key start_time, key_current_time, time_out;
 static uint8 t key number last, count;
  if(sensor.getINT()!=0)
  {
    time_out = millis();
    if(sensor.getKeyValue() != key_number last)
      key_start_time = millis();
      key current time = millis();
      count = 0;
      key number last = sensor.getKeyValue();
      Serial.print("Key_number is ");
      Serial.print(sensor.getKeyValue());
      Serial.println();
    else if(key number last == sensor.getKeyValue())
      key current time = millis();
    if (key current time - key start time > 3000)
    {
      Serial.print(" and Keep ");
      Serial.print(((key current time - key start time) / 1000) *
                    (count + 1));
```



```
Serial.println("s");
    key_start_time = millis();
    count++;
    }
    else
    {
        if( millis() - time_out > 300)
        {
            key_number_last = 0;
        }
    }
}
```

3. Open the serial monitor and set the baud rate to be 9600. The serial monitor will display as follows.

| | - | | × |
|-------------------------------------|---|-------|--------|
| | | | Send |
| 3 modules are Connected! | | | |
| Key_number is 2 | | | |
| Key_number is 6 | | | |
| Key_number is 12 | | | |
| Key number is 10 | | | |
| and Keep 3s | | | |
| and Keep 6s | | | |
| and Keep 9s | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| Autoscroll Show timestamp 9600 baud | / | Clear | output |



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